Bloyent

DTracing the Cloud

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DTracing the Cloud



Filesystem: logical filesystem operations decomposed by latency and server hostname							
operation type	Equal CREATE PREDICATE						
LATENCY	GRANULARITY						
 Isolate selected Exclude selected 	X-axis: Time, in 1 second increments Displaying latency up to 6.17 m	5					
	Distribution details at 22:56:18 GMT-0800 (PST) 2.08 ms - 2.43 ms	×					
	✓ 64 □ 4 □ 2 Total 70						

whoami



- G'Day, I'm Brendan
- These days I do performance analysis of the cloud
- I use the right tool for the job; sometimes traditional, often DTrace.



DTrace





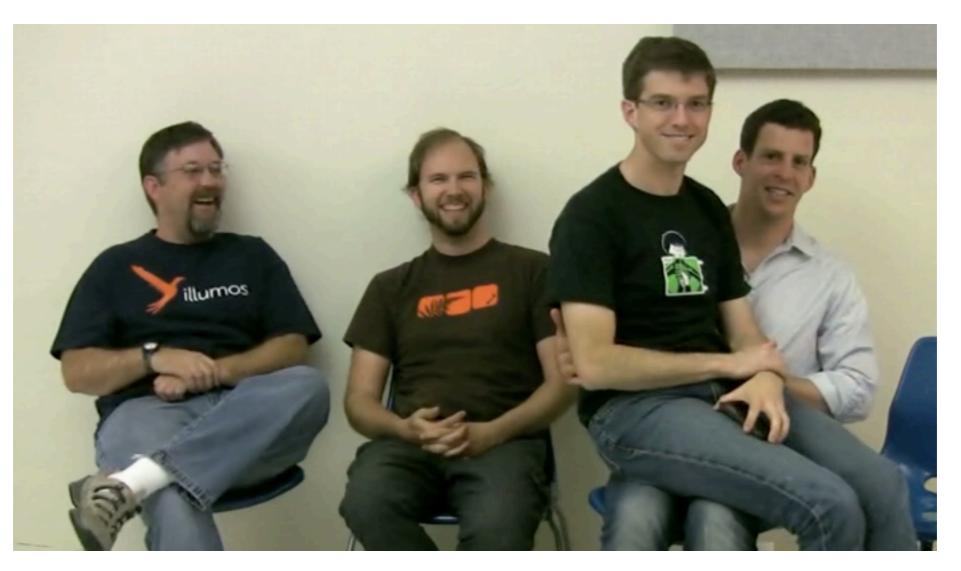


- Or, the version with fewer ponies:
- DTrace is a performance analysis and troubleshooting tool
 - Instruments all software, kernel and user-land.
 - Production safe. Designed for minimum overhead.
 - Default in SmartOS, Oracle Solaris, Mac OS X and FreeBSD.
 Two Linux ports are in development.
- There's a couple of awesome books about it.

illumos



- Joyent's SmartOS uses (and contributes to) the illumos kernel.
 - illumos is the most DTrace-featured kernel
- illumos community includes Bryan Cantrill & Adam Leventhal, DTrace co-inventors (pictured on right).



Agenda



- Theory
 - Cloud types and DTrace visibility
- Reality
 - DTrace and Zones
 - DTrace Wins
- Tools
 - DTrace Cloud Tools
 - Cloud Analytics
- Case Studies

Theory



Cloud Types

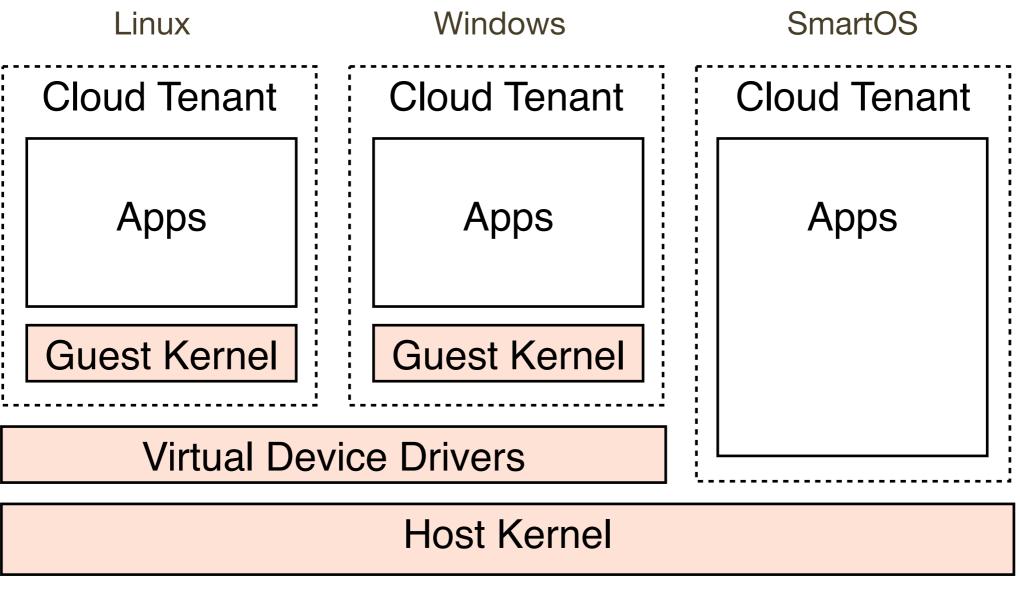


- We deploy two types of virtualization on SmartOS/illumos:
 - Hardware Virtualization: KVM
 - OS-Virtualization: Zones

Cloud Types, cont.



• Both virtualization types can co-exist:



Cloud Types, cont.



• KVM

- Used for Linux and Windows guests
- Legacy apps
- Zones
 - Used for SmartOS guests (zones) called SmartMachines
 - Preferred over Linux:
 - Bare-metal performance
 - Less memory overheads
 - Better visibility (debugging)
 - Global Zone == host, Non-Global Zone == guest
 - Also used to encapsulate KVM guests (double-hull security)

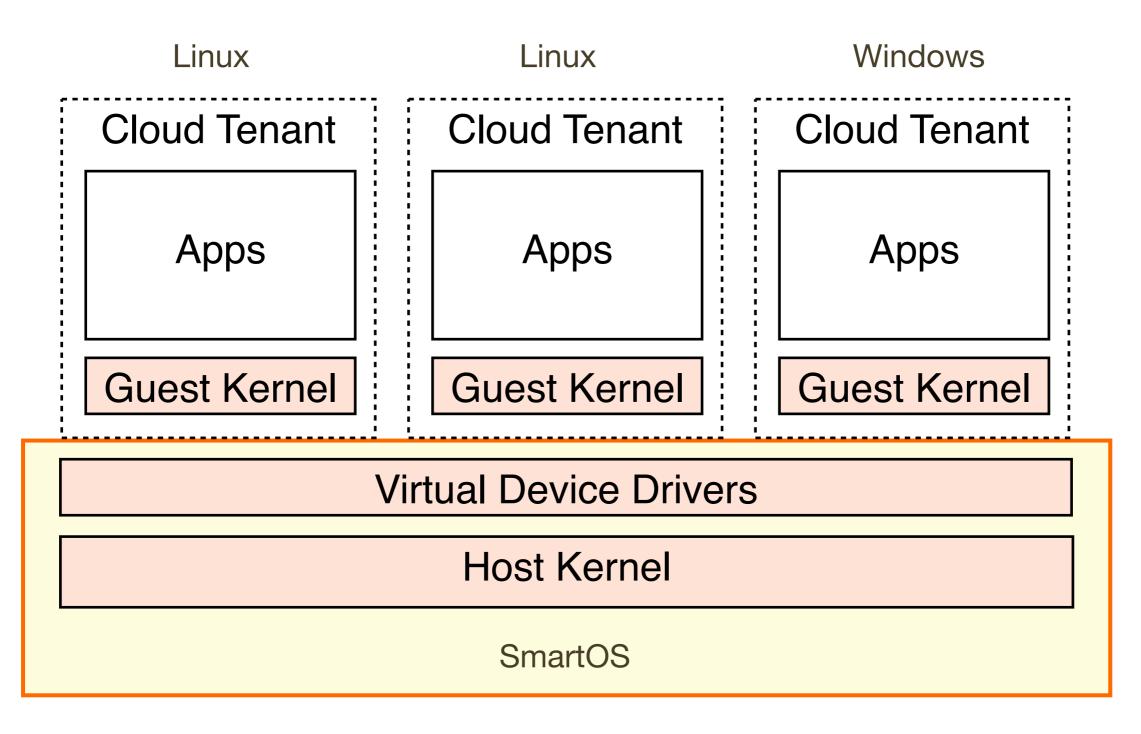
Cloud Types, cont.



- DTrace can be used for:
 - Performance analysis: user- and kernel-level
 - Troubleshooting
- Specifically, for the cloud:
 - Performance effects of multi-tenancy
 - Effectiveness and troubleshooting of performance isolation
- Four contexts:
 - KVM host, KVM guest, Zones host, Zones guest
 - FAQ: What can DTrace see in each context?

Hardware Virtualization: DTrace Visibility Ogent

• As the cloud operator (host):

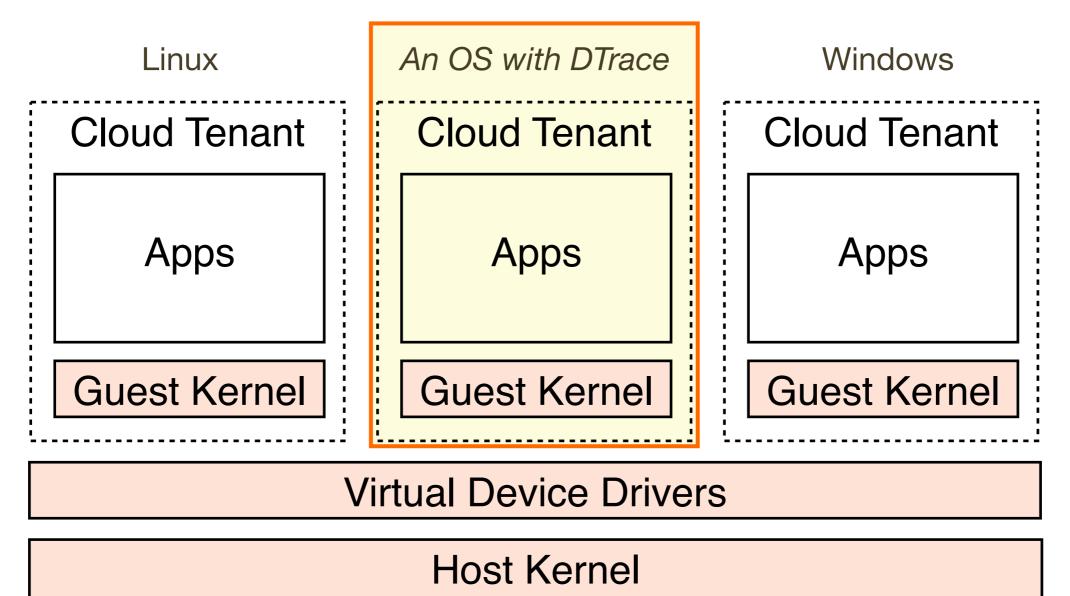


Hardware Virtualization: DTrace Visibility Ogent

- Host can see:
 - Entire host: kernel, apps
 - Guest disk I/O (block-interface-level)
 - Guest network I/O (packets)
 - Guest CPU MMU context register
- Host can't see:
 - Guest kernel
 - Guest apps
 - Guest disk/network context (kernel stack)
 - ... unless the guest has DTrace, and access (SSH) is allowed

Hardware Virtualization: DTrace Visibility OJugent

• As a tenant (guest):



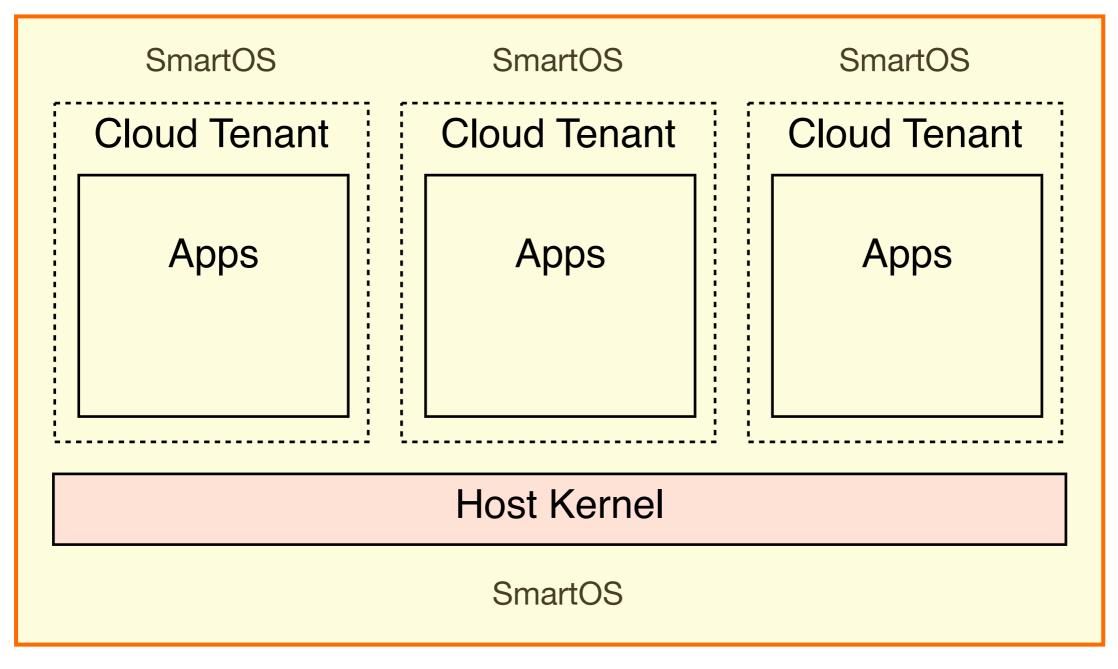
SmartOS

Hardware Virtualization: DTrace Visibility OJugent

- Guest can see:
 - Guest kernel, apps, provided DTrace is available
- Guest can't see:
 - Other guests
 - Host kernel, apps



• As the cloud operator (host):





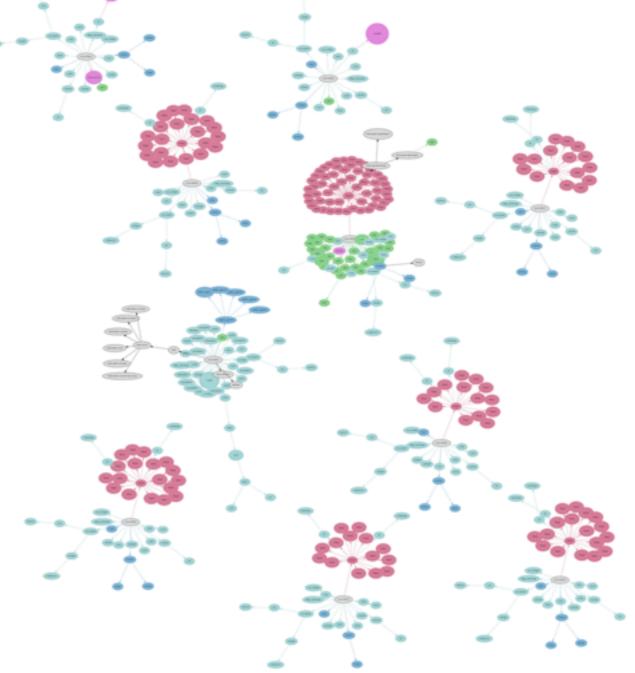
- Host can see:
 - Entire host: kernel, apps
 - Entire guests: apps

🖯 Joyent

- Operators can trivially see the <u>entire cloud</u>
 - Direct visibility from host of all tenant processes
- Each blob is a tenant. The background shows one entire data center (availability zone).

- Zooming in, 1 host, 10 guests:
- All can be examined with 1 DTrace invocation; don't need multiple SSH or API logins per-guest.
 Reduces observability framework overhead by a factor of 10 (guests/host)

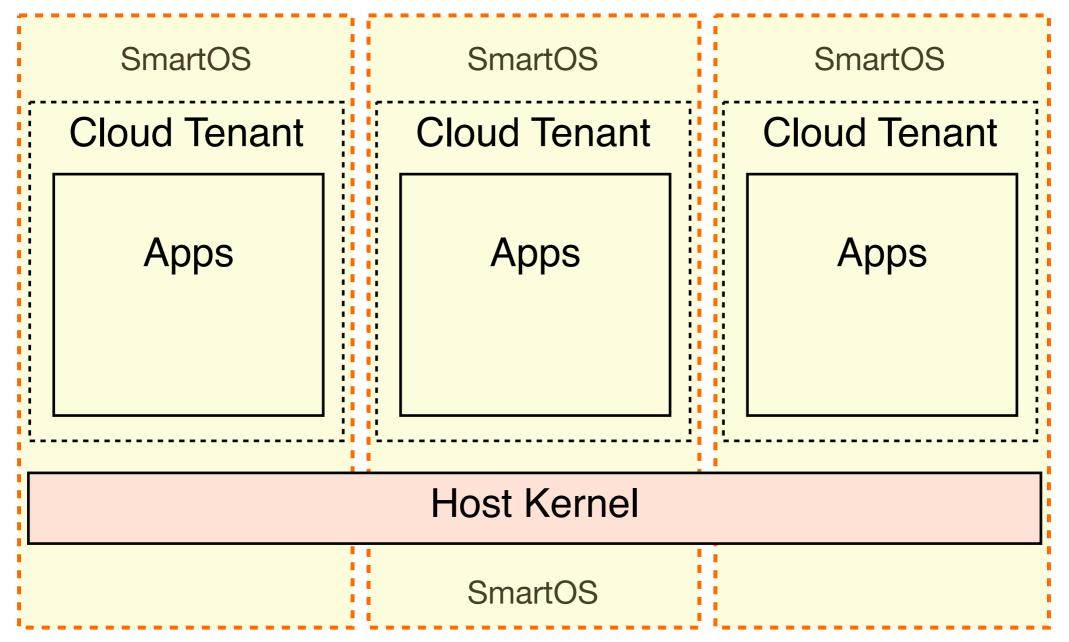
 This pic was just created from a process snapshot (ps) http://dtrace.org/blogs/brendan/2011/10/04/visualizing-the-cloud/







• As a tenant (guest):



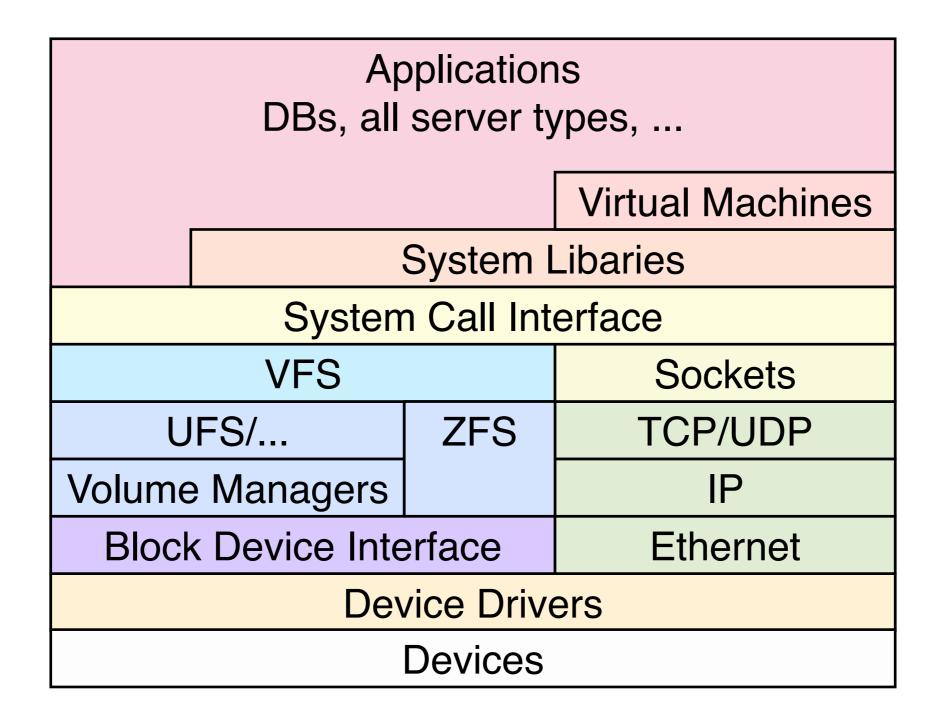


- Guest can see:
 - Guest apps
 - Some host kernel (in guest context), as configured by DTrace zone privileges
- Guest can't see:
 - Other guests
 - Host kernel (in non-guest context), apps

OS Stack DTrace Visibility



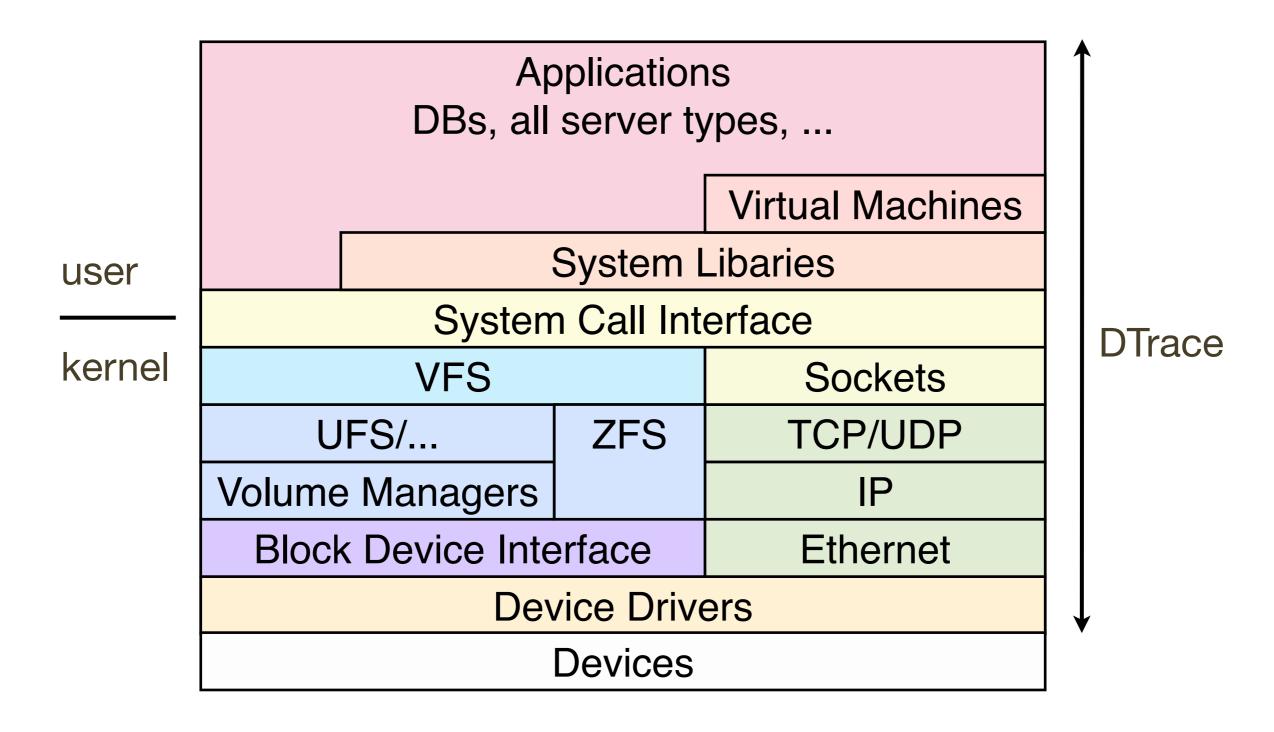
• Entire operating system stack (example):



OS Stack DTrace Visibility



• Entire operating system stack (example):



Reality



DTrace and Zones



- DTrace and Zones were developed in parallel for Solaris 10, and then integrated.
- DTrace functionality for the Global Zone (GZ) was added first.
 - This is the host context, and allows operators to use DTrace to inspect all tenants.
- DTrace functionality for the Non-Global Zone (NGZ) was harder, and some capabilities added later (2006):
 - Providers: syscall, pid, profile
 - This is the guest context, and allows customers to use DTrace to inspect themselves only (can't see neighbors).









- GZ DTrace works well.
- We found many issues in practice with NGZ DTrace:
 - Can't read fds[] to translate file descriptors. Makes using the syscall provider more difficult.

```
# dtrace -n 'syscall::read:entry /fds[arg0].fi_fs == "zfs"/ { @ =
quantize(arg2); }'
dtrace: description 'syscall::read:entry ' matched 1 probe
dtrace: error on enabled probe ID 1 (ID 4: syscall::read:entry): invalid
kernel access in predicate at DIF offset 64
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dtrace: error on enabled probe ID 1 (ID 4: syscall::read:entry): invalid
kernel access in predicate at DIF offset 64
[...]
```



 Can't read curpsinfo, curlwpsinfo, which breaks many scripts (eg, curpsinfo->pr_psargs, or curpsinfo->pr_dmodel)

dtrace -n 'syscall::exec*:return { trace(curpsinfo->pr_psargs); }'
dtrace: description 'syscall::exec*:return ' matched 1 probe
dtrace: error on enabled probe ID 1 (ID 103: syscall::exece:return): invalid
kernel access in action #1 at DIF offset 0
dtrace: error on enabled probe ID 1 (ID 103: syscall::exece:return): invalid
kernel access in action #1 at DIF offset 0
dtrace: error on enabled probe ID 1 (ID 103: syscall::exece:return): invalid
kernel access in action #1 at DIF offset 0
dtrace: error on enabled probe ID 1 (ID 103: syscall::exece:return): invalid
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kernel access in action #1 at DIF offset 0
dtrace: error on enabled probe ID 1 (ID 103: syscall::exece:return): invalid
kernel access in action #1 at DIF offset 0
dtrace: error on enabled probe ID 1 (ID 103: syscall::exece:return): invalid
kernel access in action #1 at DIF offset 0
[...]

• Missing proc provider. Breaks this common one-liner:

```
# dtrace -n 'proc:::exec-success { trace(execname); }'
dtrace: invalid probe specifier proc:::exec-success { trace(execname); }:
probe description proc:::exec-success does not match any probes
[...]
```



- Missing vminfo, sysinfo, and sched providers.
- Can't read cpu built-in.
- profile probes behave oddly. Eg, profile:::tick-1s only fires if tenant is on-CPU at the same time as the probe would fire.
 Makes any script that produces interval-output unreliable.



- These and other bugs have since been fixed for SmartOS/illumos (thanks Bryan Cantrill!)
- Now, from a SmartOS Zone:

```
# dtrace -n 'proc:::exec-success { @[curpsinfo->pr psargs] = count(); }
profile:::tick-5s { exit(0); }'
dtrace: description 'proc:::exec-success ' matched 2 probes
                               FUNCTION: NAME
CPU
        ID
 13 71762
                                     :tick-5s
  -bash
                                                                       1
                                                                       1
  /bin/cat -s /etc/motd
  /bin/mail -E
                                                                       1
  /usr/bin/hostname
                                                                        1
  /usr/sbin/quota
                                                                       1
                                                                       2
  /usr/bin/locale -a
                                                                        3
  ls -1
  sh -c /usr/bin/locale -a
                                                                        4
```

• Trivial DTrace one-liner, but represents much needed functionality.

DTrace Wins



 Aside from the NGZ issues, DTrace has worked well in the cloud and solved numerous issues. For example (these are mostly from operator context):

#	Target	Analyzed	Key Tool	Fixed	Specific	Improvement
1	Redis	System	DTrace	Application	app config	up to 1000x
2	Riak	System	mpstat	Application	app config	2x
3	MySQL	System	DTrace	System	device tuning	up to 380x
4	Various	System	DTrace	System	kernel tuning	up to 2800x
5	Network Stack	System	DTrace	System	kernel code	up to 4.5x
6	Database	System	DTrace	Application	app config	~20%
7	Database	System	DTrace	System	library code	~10%
8	Riak	System	DTrace	System	library code	up to 100x
9	Various	System	DTrace	System	kernel code	up to 2x
10	KVM	System	DTrace	System	kvm config	8x

http://dtrace.org/blogs/brendan/2012/08/09/10-performance-wins/



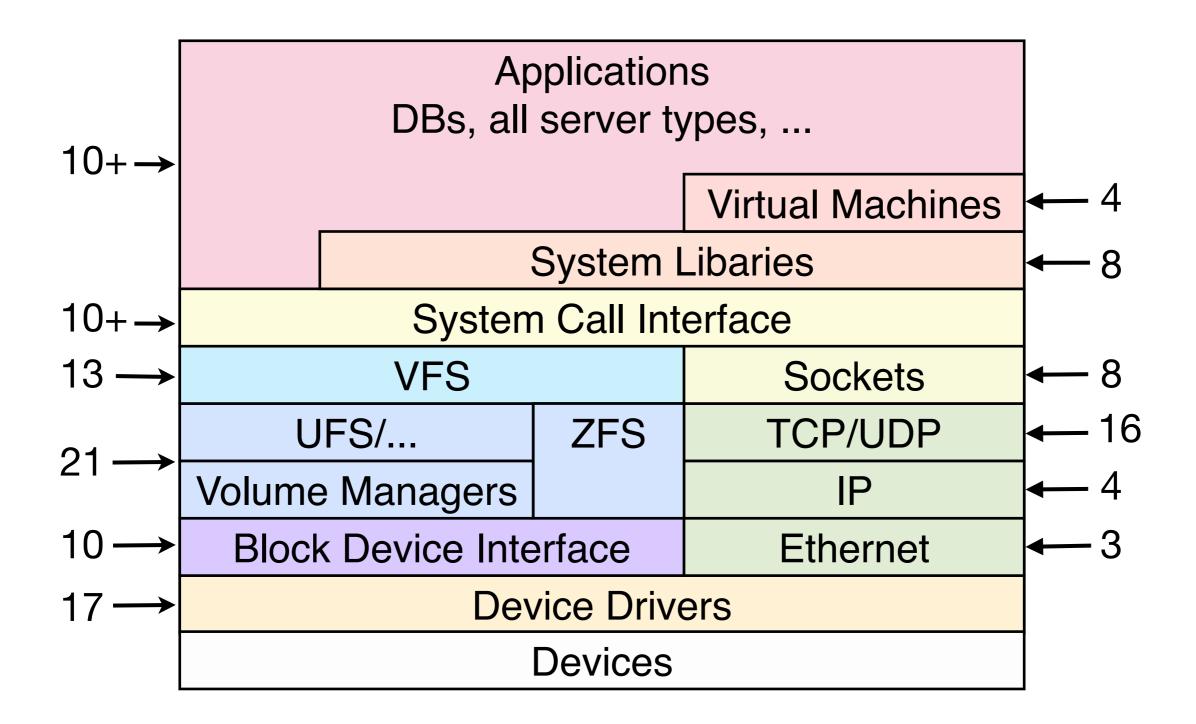


• Not surprising given DTrace's visibility...

DTrace Wins, cont.



• For example, DTrace script counts from the DTrace book:



Tools



Ad-hoc



- Write DTrace scripts as needed
- Execute individually on hosts, or,
- With ah-hoc scripting, execute across all hosts (cloud)
- My ad-hoc tools include:
 - DTrace Cloud Tools
 - Flame Graphs

Ad-hoc: DTrace Cloud Tools

- Contains around 70 ad-hoc DTrace tools written by myself for operators and cloud customers.
 - ./fs/metaslab free.d $./fs/spasync.\overline{d}$./fs/zfsdist.d ./fs/zfsslower.d ./fs/zfsslowzone.d ./fs/zfswhozone.d ./fs/ziowait.d ./mysql/innodb pid iolatency.d ./mysql/innodb_pid_ioslow.d ./mysql/innodb thread concurrency.d ./mysql/libmysql pid connect.d ./mysql/libmysql pid qtime.d ./mysql/libmysql_pid_snoop.d ./mysql/mysqld latency.d ./mysql/mysqld pid avg.d ./mysql/mysqld pid filesort.d ./mysql/mysqld_pid_fslatency.d [...]
- ./net/dnsconnect.d ./net/tcp-fbt-accept sdc5.d ./net/tcp-fbt-accept_sdc6.d ./net/tcpconnreqmaxq-pid sdc5.d ./net/tcpconnreqmaxq-pid sdc6.d ./net/tcpconnreqmaxq sdc5.d ./net/tcpconnreqmaxq_sdc6.d ./net/tcplistendrop sdc5.d ./net/tcplistendrop_sdc6.d ./net/tcpretranshosts.d ./net/tcpretransport.d ./net/tcpretranssnoop sdc5.d ./net/tcpretranssnoop_sdc6.d ./net/tcpretransstate.d ./net/tcptimewait.d ./net/tcptimewaited.d ./net/tcptimretransdropsnoop sdc6.d $[\ldots]$
- Customer scripts are linked from the "smartmachine" directory
- https://github.com/brendangregg/dtrace-cloud-tools



Ad-hoc: DTrace Cloud Tools, cont.



 For example, tcplistendrop.d traces each kernel-dropped SYN due to TCP backlog overflow (saturation):

<pre># ./tcplistendrop.d</pre>			
TIME	SRC-IP	PORT DST-IP	PORT
2012 Jan 19 01:22:49	10.17.210.103	25691 -> 192.192.240.21	2 80
2012 Jan 19 01:22:49	10.17.210.108	18423 -> 192.192.240.21	2 80
2012 Jan 19 01:22:49	10.17.210.116	38883 -> 192.192.240.21	2 80
2012 Jan 19 01:22:49	10.17.210.117	10739 -> 192.192.240.21	2 80
2012 Jan 19 01:22:49	10.17.210.112	27988 -> 192.192.240.21	2 80
2012 Jan 19 01:22:49	10.17.210.106	28824 -> 192.192.240.21	2 80
2012 Jan 19 01:22:49	10.12.143.16	65070 -> 192.192.240.21	2 80
2012 Jan 19 01:22:49	10.17.210.100	56392 -> 192.192.240.21	2 80
2012 Jan 19 01:22:49	10.17.210.99	24628 -> 192.192.240.21	2 80
[]			

Can explain multi-second client connect latency.

Ad-hoc: DTrace Cloud Tools, cont.



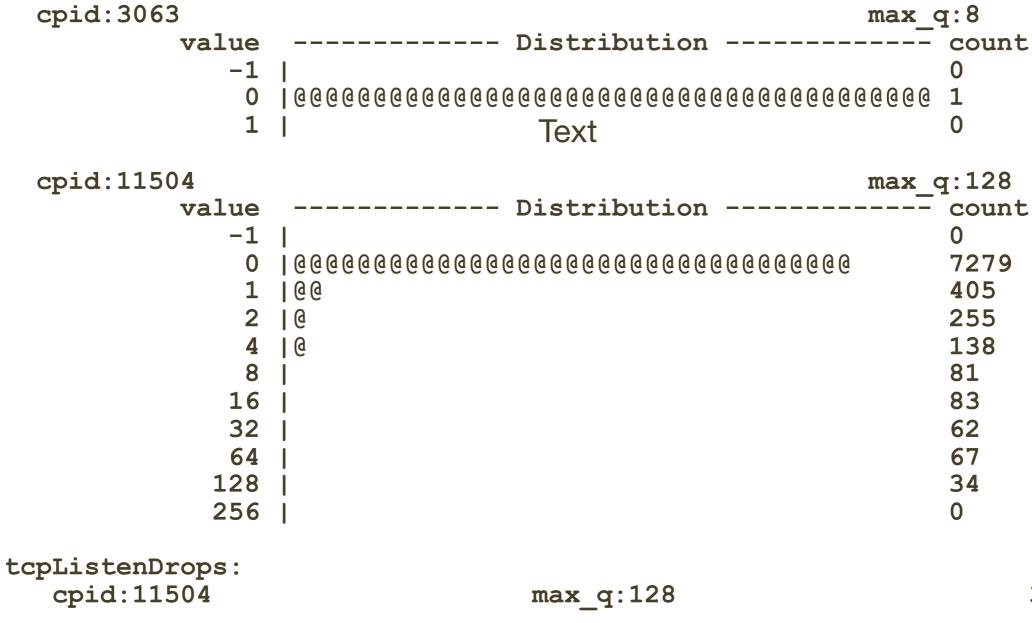
 tcplistendrop.d processes IP and TCP headers from the in-kernel packet buffer:

• Since this traces the fbt provider (kernel), it is operator only.

Ad-hoc: DTrace Cloud Tools, cont.

 A related example: tcpconnreqmaxq-pid*.d prints a summary, showing backlog lengths (on SYN arrival), the current max, and drops:

tcp_conn_req_cnt_q distributions:

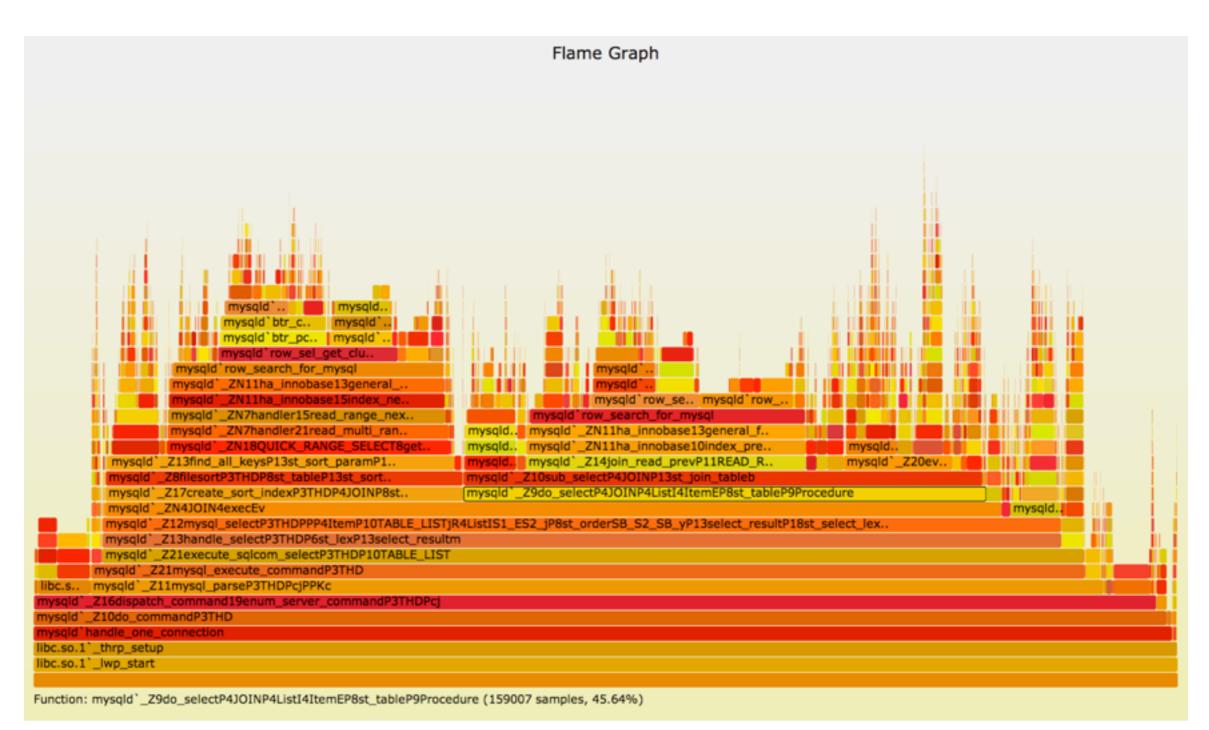




Ad-hoc: Flame Graphs



• Visualizing CPU time using DTrace profiling and SVG



Product

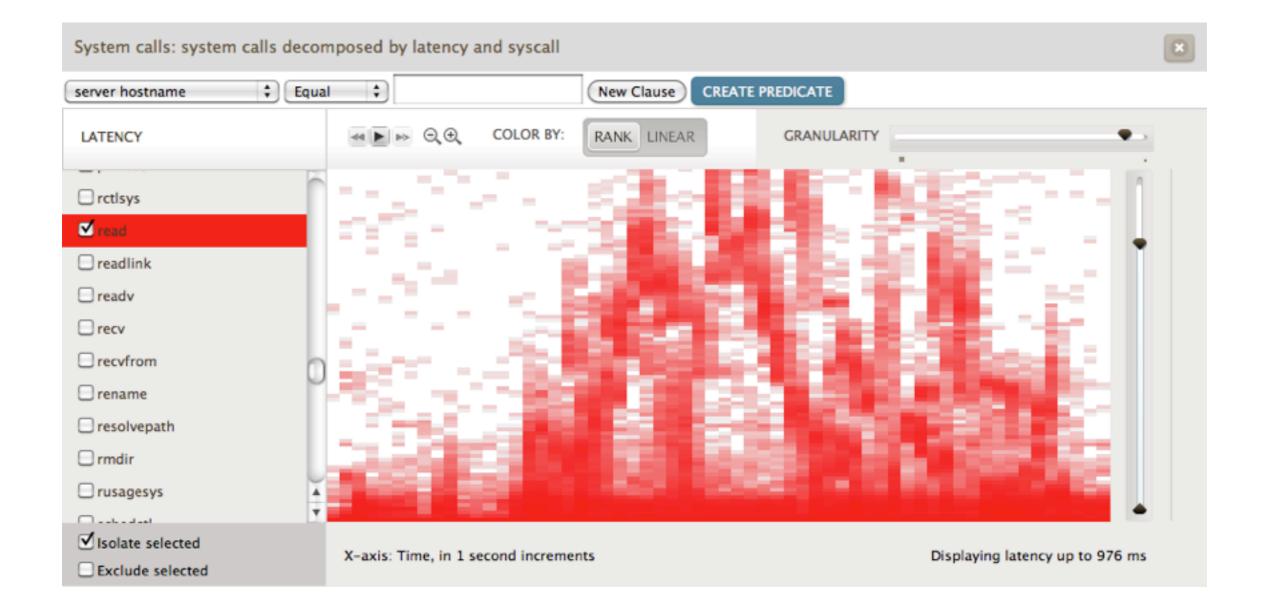


- Cloud observability products including DTrace:
 - Joyent's Cloud Analytics

Product: Cloud Analytics



• Syscall latency across the entire cloud, as a heat map!

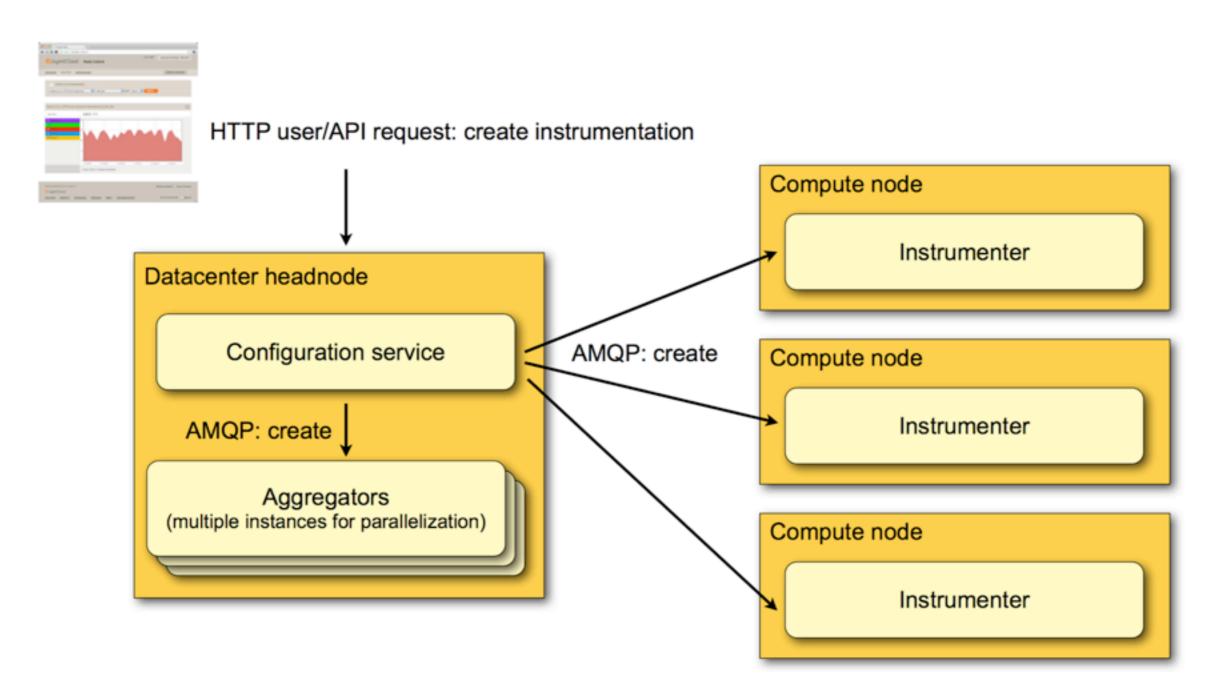




- For operators and cloud customers
- Observes entire cloud, in real-time
- Latency focus, including heat maps
- Instrumentation: DTrace and kstats
- Front-end: Browser JavaScript
- Back-end: node.js and C

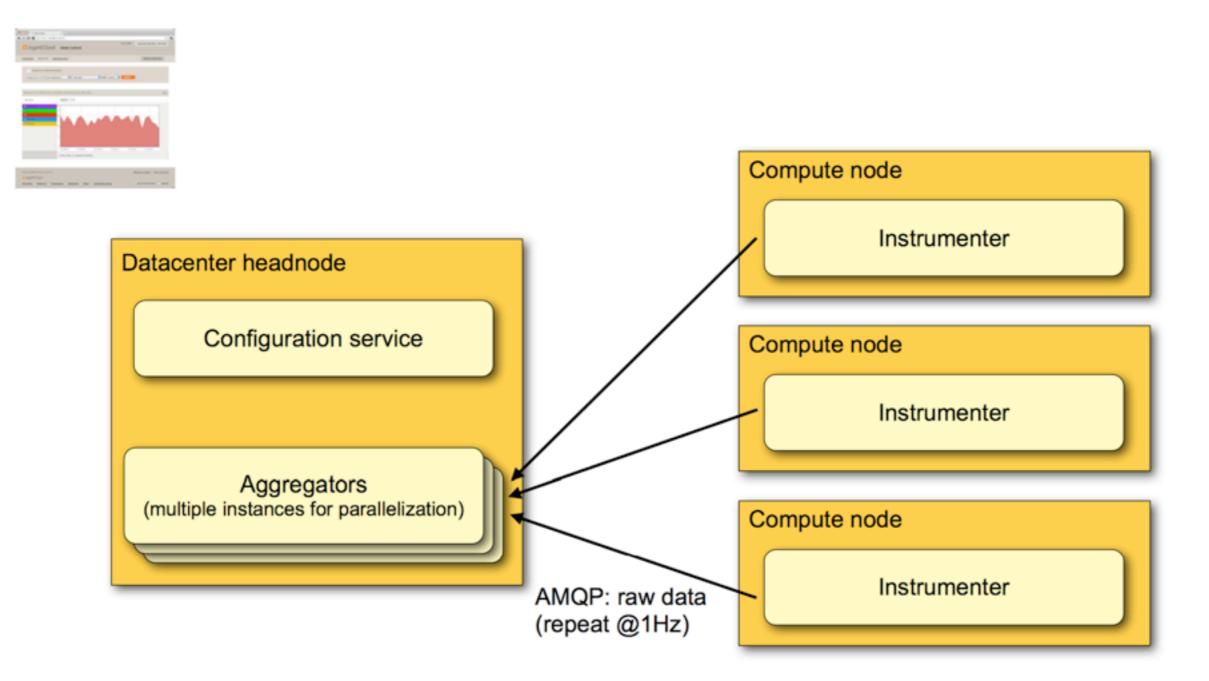


• Creating an instrumentation:



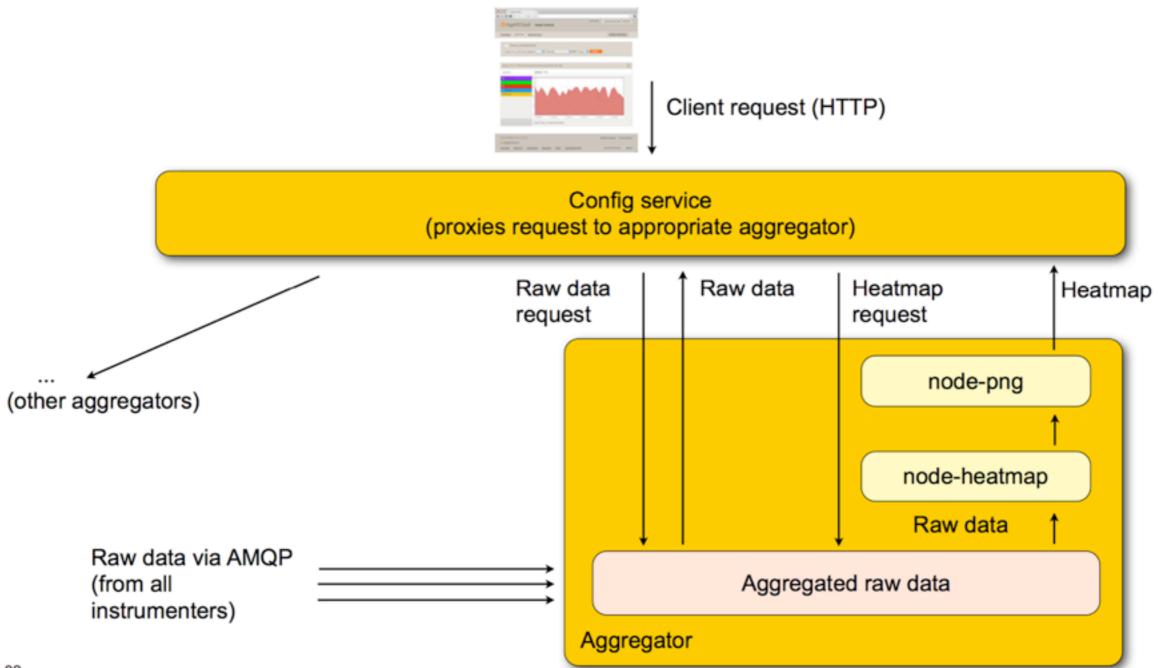


• Aggregating data across cloud:





• Visualizing data:



32



• By-host breakdowns are essential:

Filesystem: logical filesystem	operations decomposed by laten	cy and server hostname		
operation type 🛟 Eq	ual 🛟	New Clause CREATE	PREDICATE	
LATENCY	≪ ► ⊳ Q. COLOR BY:	RANK LINEAR	GRANULARITY	•
 Isolate selected Exclude selected 	X-axis: Time, in 1 second increm	ents	Displaying	atency up to 6.17 ms
Cuvitab fram	Distribution details at 2	2:56:18 GMT-0800 (PST)) 2.08 ms – 2.43 ms	*
Switch from cloud to host in one click	✓ □ Total	64 4 2 70		









- Slow disks
- Scheduler

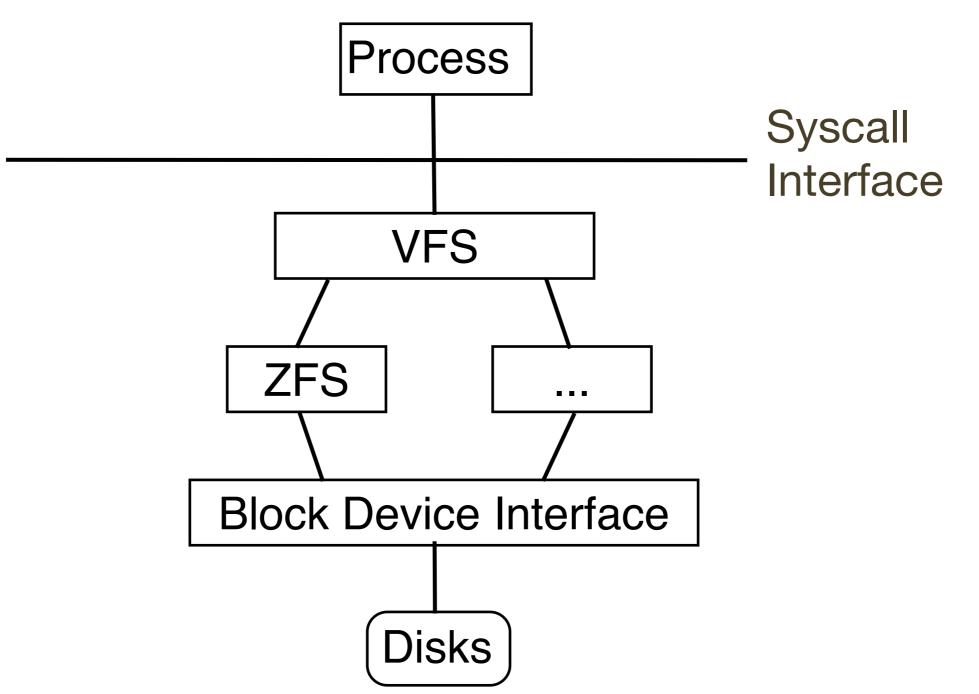
Slow disks



- Customer complains of poor MySQL performance.
 - Noticed disks are busy via iostat-based monitoring software, and have blamed noisy neighbors causing disk I/O contention.
- Multi-tenancy and performance isolation are common cloud issues

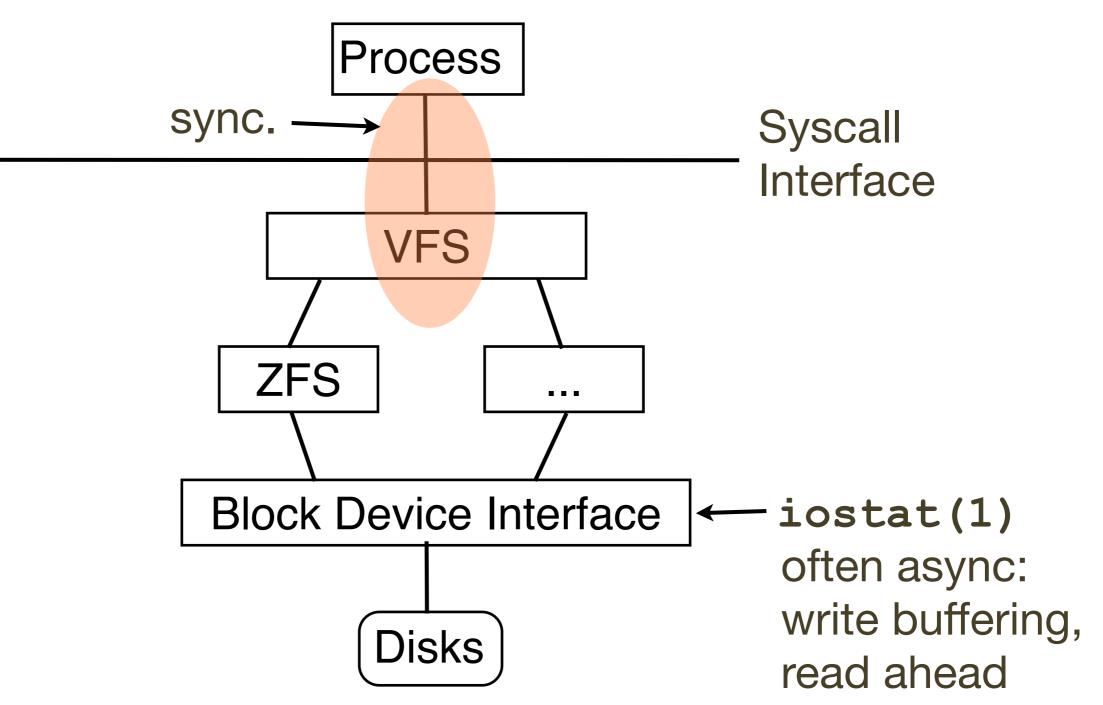


• Unix 101





• Unix 101





- By measuring FS latency in application-synchronous context we can either confirm or rule-out FS/disk origin latency.
 - Including expressing FS latency during MySQL query, so that the issue can be quantified, and speedup calculated.
- Ideally, this would be possible from within the SmartMachine, so both customer and operator can run the DTrace script. This is possible using:
 - pid provider: trace and time MySQL FS functions
 - syscall provider: trace and time read/write syscalls for FS file descriptors (hence needing fds[].fi_fs; otherwise cache open())



mysql_pid_fslatency.d from dtrace-cloud-tools:

```
# ./mysqld pid fslatency.d -n 'tick-10s { exit(0); }' -p 7357
Tracing PID 7357... Hit Ctrl-C to end.
MySQL filesystem I/O: 55824; latency (ns):
```

read

write

value 1024 2048 4096 8192 16384 32768 65536 131072 262144	Distribution	count 0 9053 15490 9525 1982 121 28 6 0
value 2048 4096 8192 16384 32768 65536 131072 262144 524288 1048576 2097152 4194304 8388608 16777216 33554432	Distribution	count 0 1 3003 13532 2590 370 58 27 12 1 0 10 10 14 1 0



• mysql_pid_fslatency.d from dtrace-cloud-tools:

```
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Tracing PID 7357... Hit Ctrl-C to end.
MySQL filesystem I/O: 55824; latency (ns):
```

read

1	4096 8192	Distributi @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@	on	count 0 9053 15490 9525 1982 121 28 6 0	
1 20 52 10 209 419 838 167	16384 32768	Distributi		count 0 1 3003 13532 2590 370 58 27 12 1 0 10 10 14 1 0	DRAM cache hits Disk I/O



mysql_pid_fslatency.d is about 30 lines of DTrace:

```
pid$target::os file read:entry,
pid$target::os_file_write:entry,
pid$target::my read:entry,
pid$target::my_write:entry
    self->start = timestamp;
pid$target::os file read:return { this->dir = "read"; }
pid$target::os_file_write:return { this->dir = "write"; }
pid$target::my_read:return
                                  { this->dir = "read"; }
pid$target::my write:return
                                  { this->dir = "write"; }
pid$target::os file read:return,
pid$target::os file write:return,
pid$target::my read:return,
pid$target::my_write:return
/self->start/
    @time[this->dir] = quantize(timestamp - self->start);
    Qnum = count();
    self \rightarrow start = 0;
}
dtrace:::END
ł
    printa("MySQL filesystem I/O: %@d; latency (ns):\n", @num);
    printa(@time);
    clear(@time); clear(@num);
}
```



mysql_pid_fslatency.d is about 30 lines of DTrace:

```
pid$target::os file read:entry,
pid$target::os file write:entry,
                                          Thank you MySQL!
                                    pid$target::my read:entry,
pid$target::my_write:entry
                                           If not that easy,
    self->start = timestamp;
                                          try syscall with fds
pid$target::os file read:return
                                 { this->dir = "read"; }
pid$target::os_file_write:return { this->dir = "write"; }
pid$target::my_read:return
                                  { this->dir = "read"; }
pid$target::my write:return
                                  { this->dir = "write"; }
pid$target::os file read:return,
pid$target::os file write:return,
pid$target::my read:return,
pid$target::my_write:return
/self->start/
    @time[this->dir] = quantize(timestamp - self->start);
    (num = count());
    self \rightarrow start = 0;
}
dtrace:::END
ł
    printa("MySQL filesystem I/O: %@d; latency (ns):\n", @num);
    printa(@time);
    clear(@time); clear(@num);
}
```



• Going for the slam dunk:

```
# ./mysqld pid fslatency slowlog.d 29952
2011 May 16 23:34:00 filesystem I/O during query > 100 ms: query 538 ms,
fs 509 ms, 83 I/O
2011 May 16 23:34:11 filesystem I/O during query > 100 ms: query 342 ms,
fs 303 ms, 75 I/O
2011 May 16 23:34:38 filesystem I/O during query > 100 ms: query 479 ms,
fs 471 ms, 44 I/O
2011 May 16 23:34:58 filesystem I/O during query > 100 ms: query 153 ms,
fs 152 ms, 1 I/O
2011 May 16 23:35:09 filesystem I/O during query > 100 ms: query 383 ms,
fs 372 ms, 72 I/O
2011 May 16 23:36:09 filesystem I/O during query > 100 ms: query 406 ms,
fs 344 ms, 109 I/O
2011 May 16 23:36:44 filesystem I/O during query > 100 ms: query 343 ms,
fs 319 ms, 75 I/O
2011 May 16 23:36:54 filesystem I/O during query > 100 ms: query 196 ms,
fs 185 ms, 59 I/O
2011 May 16 23:37:10 filesystem I/O during query > 100 ms: query 254 ms,
fs 209 ms, 83 I/O
```

- Shows FS latency as a proportion of Query latency
- mysld_pid_fslatency_slowlog*.d in dtrace-cloud-tools



 The cloud operator can trace kernel internals. Eg, the VFS->ZFS interface using zfsslower.d:

```
# ./zfsslower.d 10
TIME
                     PROCESS
                                     KB
                                          ms FILE
                              D
                                          11 /zones/b8b2464c/var/adm/wtmpx
2012 Sep 27 13:45:33 zlogin
                              W
                                      0
                                          14 /zones/b8b2464c/opt/local/bin/zsh
2012 Sep 27 13:45:36 bash
                                      0
                              R
2012 Sep 27 13:45:58 mysqld
                                          19 /zones/b8b2464c/var/mysql/ibdata1
                              R
                                  1024
                                          22 /zones/b8b2464c/var/mysql/ibdata1
2012 Sep 27 13:45:58 mysqld
                                   1024
                              R
2012 Sep 27 13:46:14 master
                                          6 /zones/b8b2464c/root/opt/local/
                                      1
                              R
libexec/postfix/qmgr
2012 Sep 27 13:46:14 master
                                      4
                              R
                                          5 /zones/b8b2464c/root/opt/local/etc/
postfix/master.cf
[...]
```

- My go-to tool (does all apps). This example showed if there were VFS-level I/O > 10ms? (arg == 10)
- Stupidly easy to do



zfs_read() entry -> return; same for zfs_write().

```
[...]
fbt::zfs read:entry,
fbt::zfs write:entry
{
    self->path = args[0]->v path;
    self->kb = args[1]->uio resid / 1024;
    self->start = timestamp;
}
fbt::zfs read:return,
fbt::zfs write:return
/self->start && (timestamp - self->start) >= min ns/
ł
    this->iotime = (timestamp - self->start) / 1000000;
    this->dir = probefunc == "zfs read" ? "R" : "W";
    printf("%-20Y %-16s %1s %4d %6d %s\n", walltimestamp,
        execname, this->dir, self->kb, this->iotime,
        self->path != NULL ? stringof(self->path) : "<null>");
[...]
```

zfsslower.d originated from the DTrace book

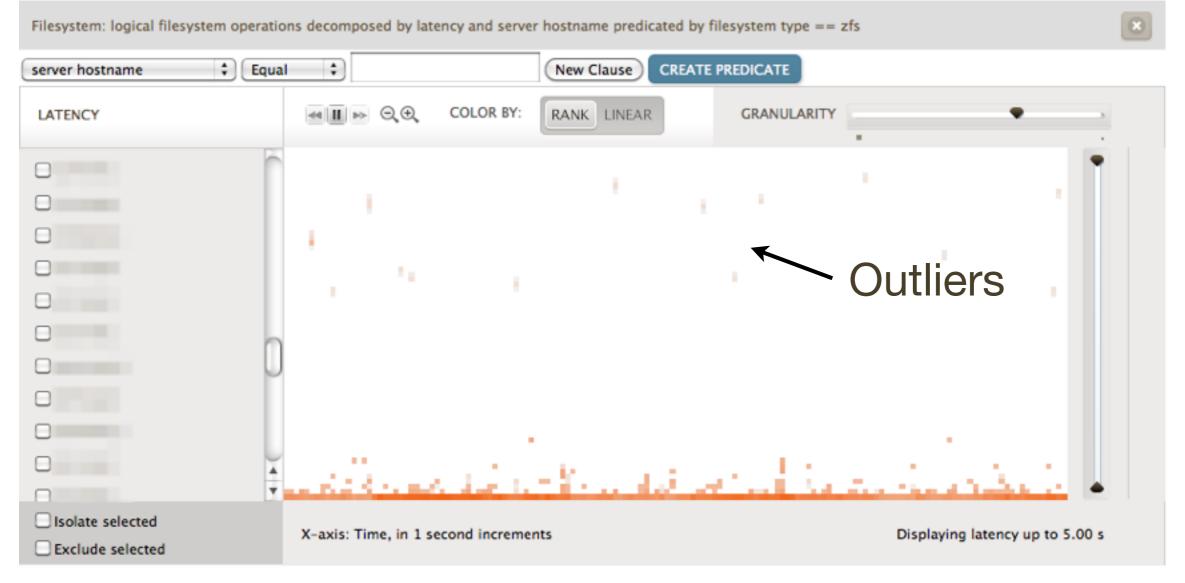


The operator can use deeper tools as needed. Anywhere in ZFS.

```
# dtrace -n 'io:::start { @[stack()] = count(); }'
dtrace: description 'io:::start ' matched 6 probes
^C
              genunix`ldi strategy+0x53
              zfs`vdev disk io start+0xcc
              zfs`zio vdev io start+0xab
              zfs`zio execute+0x88
              zfs`zio nowait+0x21
              zfs`vdev mirror io start+0xcd
              zfs`zio vdev io start+0x250
              zfs`zio execute+0x88
              zfs`zio nowait+0x21
              zfs`arc read nolock+0x4f9
              zfs`arc read+0x96
              zfs`dsl read+0x44
              zfs`dbuf read impl+0x166
              zfs`dbuf read+0xab
              zfs`dmu buf hold array by dnode+0x189
              zfs`dmu buf hold array+0x78
              zfs`dmu read uio+0x5c
              zfs`zfs read+0x1a3
              genunix`fop read+0x8b
              genunix`read+0x2a7
              143
```



 Cloud Analytics, for either operator or customer, can be used to examine the full latency distribution, including outliers:



This heat map shows FS latency for an entire cloud data center



- Found that the customer problem was not disks or FS (99% of the time), but was CPU usage during table joins.
- On Joyent's laaS architecture, it's usually not the disks or filesystem; useful to rule that out quickly.
- Some of the time it is, due to:
 - Bad disks (1000+ms I/O)
 - Controller issues (PERC)
 - Big I/O (how quick is a 40 Mbyte read from cache?)
 - Other tenants (benchmarking!). Much less for us now with ZFS I/O throttling (thanks Bill Pijewski), used for disk performance isolation in the SmartOS cloud.



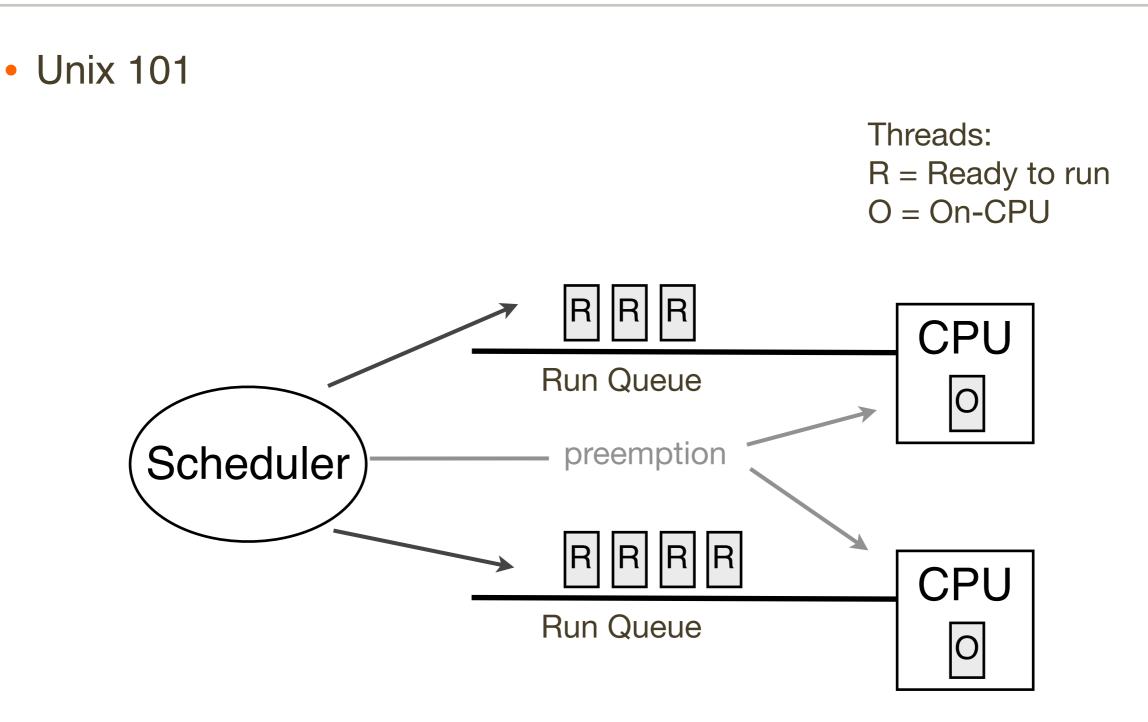
- Customer resolved real issue
- Prior to DTrace analysis, had spent months of poor performance believing disks were to blame

Kernel scheduler



- Customer problem: occasional latency outliers
- Analysis: no smoking gun. No slow I/O or locks, etc. Some random dispatcher queue latency, but with CPU headroom.

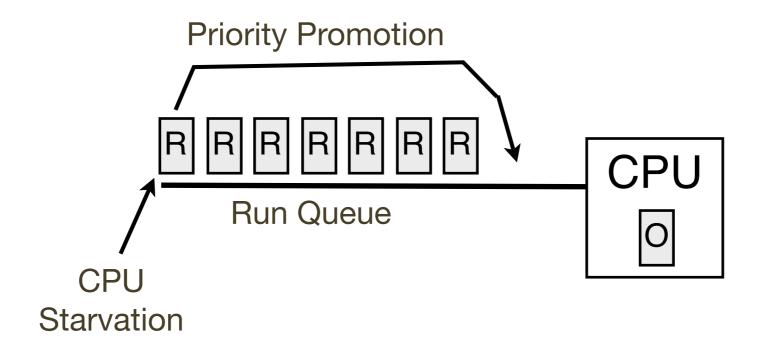
\$ prsta	at -mLc 1													
PID	USERNAME	USR	SYS	TRP	TFL	DFL	LCK	SLP	LAT	VCX	ICX	SCL	SIG	PROCESS/LWPID
17930	103	21	7.6	0.0	0.0	0.0	53	16	9.1	57K	1	73K	0	beam.smp/265
17930	103	20	7.0	0.0	0.0	0.0	57	16	0.4	57K	2	70K	0	beam.smp/264
17930	103	20	7.4	0.0	0.0	0.0	53	18	1.7	63K	0	78K	0	beam.smp/263
17930	103	19	6.7	0.0	0.0	0.0	60	14	0.4	52K	0	65K	0	beam.smp/266
17930	103	2.0	0.7	0.0	0.0	0.0	96	1.6	0.0	6K	0	8K	0	beam.smp/267
17930	103	1.0	0.9	0.0	0.0	0.0	97	0.9	0.0	4	0	47	0	beam.smp/280
[]														





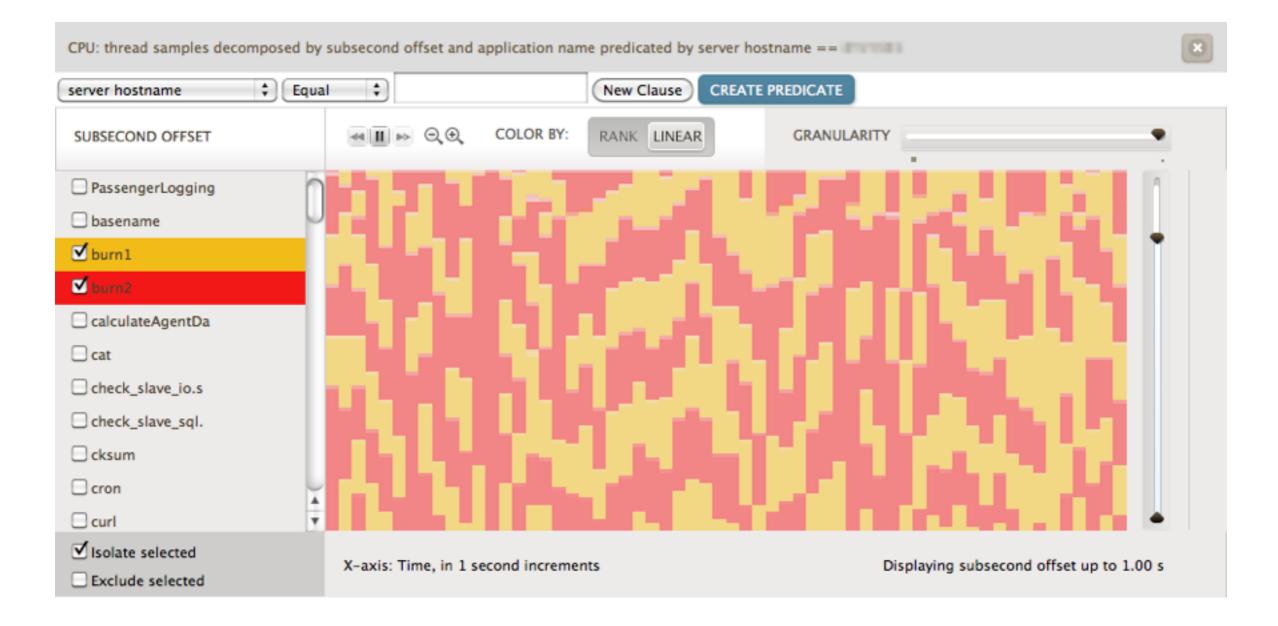


- Unix 102
- TS (and FSS) check for CPU starvation



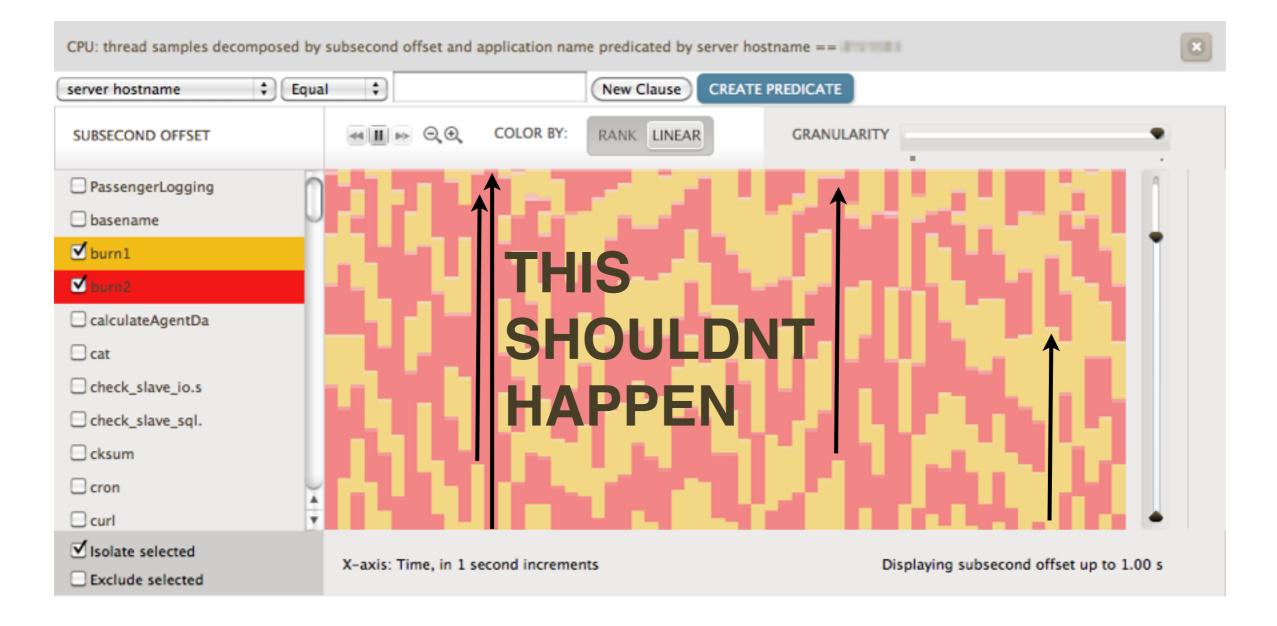


- Experimentation: run 2 CPU-bound threads, 1 CPU
- Subsecond offset heat maps:





- Experimentation: run 2 CPU-bound threads, 1 CPU
- Subsecond offset heat maps:





• Worst case (4 threads 1 CPU), 44 sec dispq latency

```
# dtrace -n 'sched:::off-cpu /execname == "burn1"/ { self->s = timestamp; }
sched:::on-cpu /self->s/ { @["off-cpu (ms)"] =
lquantize((timestamp - self->s) / 1000000, 0, 100000, 1000); self->s = 0; }'
 off-cpu (ms)
          value
                      ----- Distribution
                                                      count
           < 0
                                                      0
               387184
             0
           1000
                                                      2256
           2000
                                                      1078
                             Expected
           3000
                                                      862
           4000
                                                      1070
                             Bad
           5000
                                                      637
           6000
                                                      535
                             Inconceivable
[...]
          41000
                                                      3
                                                      2
          42000
          43000
                                                      2
          44000
                                                      1
```

ts_maxwait @pri 59 = 32s, FSS uses ?



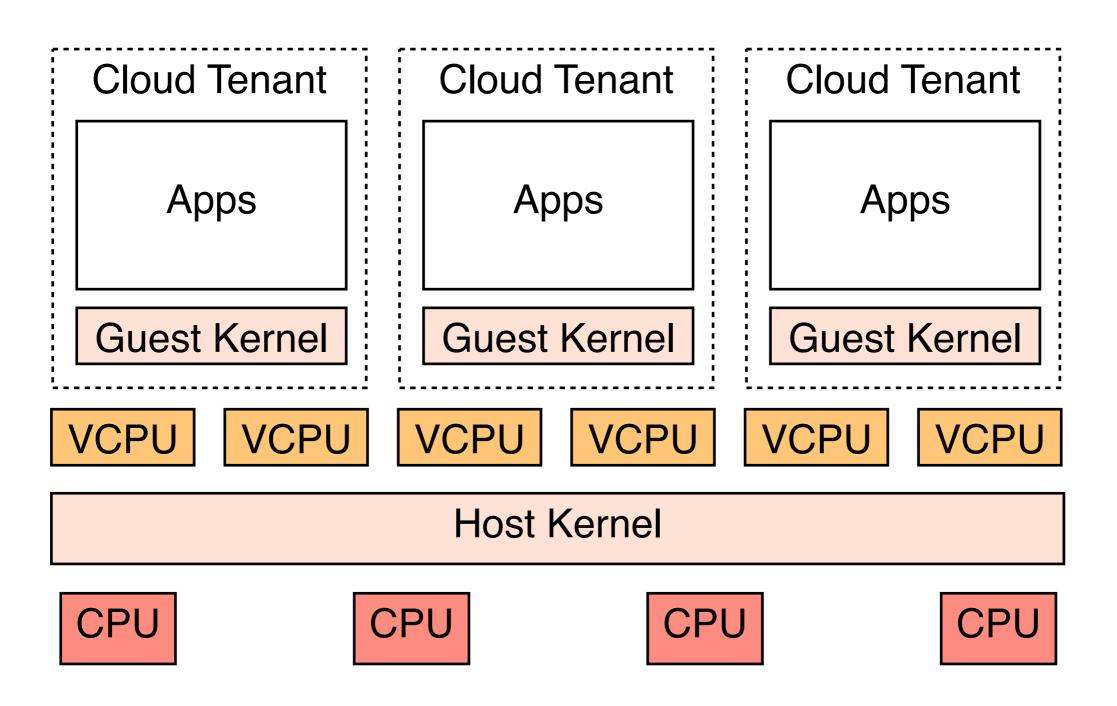
- FSS scheduler class bug:
 - FSS uses a more complex technique to avoid CPU starvation. A thread priority could stay high and on-CPU for many seconds before the priority is decayed to allow another thread to run.
 - Analyzed (more DTrace) and fixed (thanks Jerry Jelinek)
- Under (too) high CPU load, your runtime can be bound by how well you schedule, not do work
 - Cloud workloads scale fast, hit (new) scheduler issues



- Required the operator of the cloud to debug
 - Even if the customer doesn't have kernel-DTrace access in the zone, they still benefit from the cloud provider having access
 - Ask <u>your</u> cloud provider to trace scheduler internals, in case you have something similar
- On Hardware Virtualization, scheduler issues can be terrifying

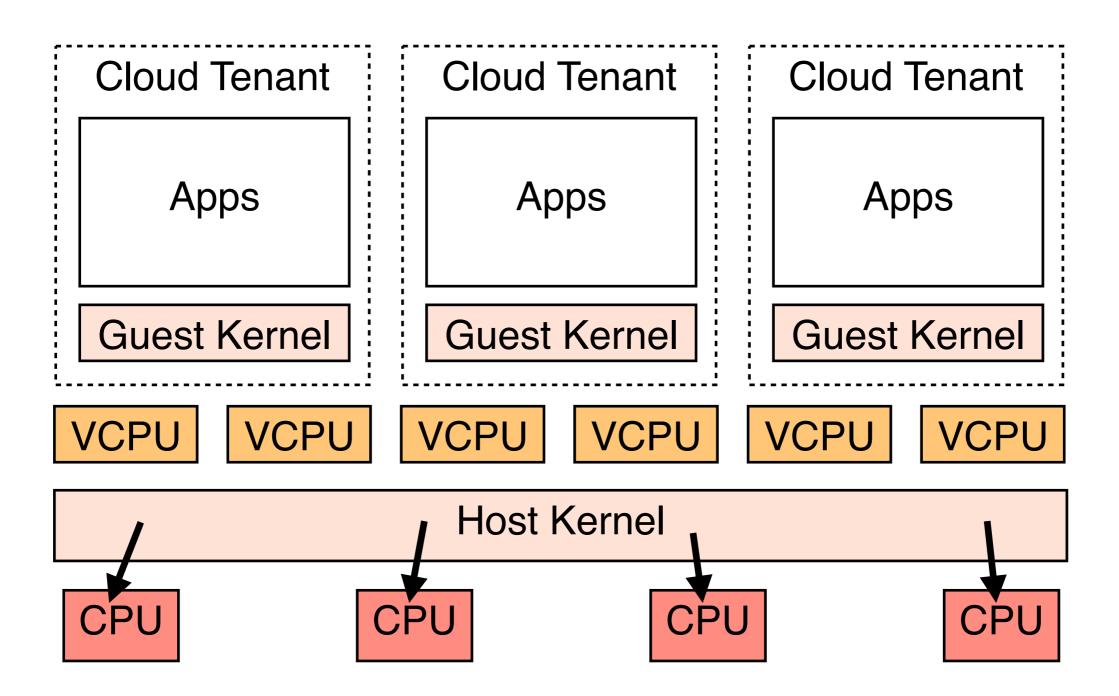


• Each kernel believes they own the hardware.



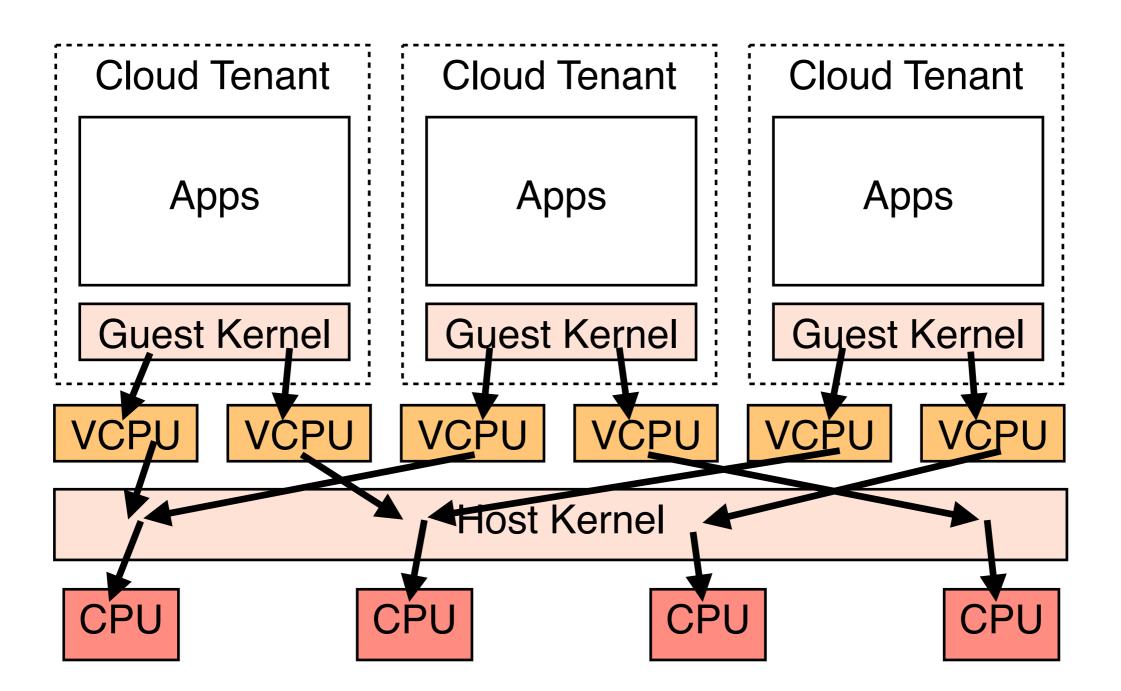


• One scheduler:





• Many schedulers. Kernel fight!





- Had a networking performance issue on KVM; debugged using:
 - Host: DTrace
 - Guests: Prototype DTrace for Linux, SystemTap
- Took weeks to debug the kernel scheduler interactions and determine the fix for an 8x win.
- Office wall (output from many perf tools, including Flame Graphs):



Thank you!



- http://dtrace.org/blogs/brendan
- email brendan@joyent.com
- twitter @brendangregg
- Resources:
 - http://www.slideshare.net/bcantrill/dtrace-in-the-nonglobal-zone
 - http://dtrace.org/blogs/dap/2011/07/27/oscon-slides/
 - https://github.com/brendangregg/dtrace-cloud-tools
 - http://dtrace.org/blogs/brendan/2011/12/16/flame-graphs/
 - http://dtrace.org/blogs/brendan/2012/08/09/10-performance-wins/
 - http://dtrace.org/blogs/brendan/2011/10/04/visualizing-the-cloud/
- Thanks @dapsays and team for Cloud Analytics, Bryan Cantrill for DTrace fixes, @rmustacc for KVM perf war, and @DeirdreS for another great event.